

Post-IP WG

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Expert Advisory Group Chair

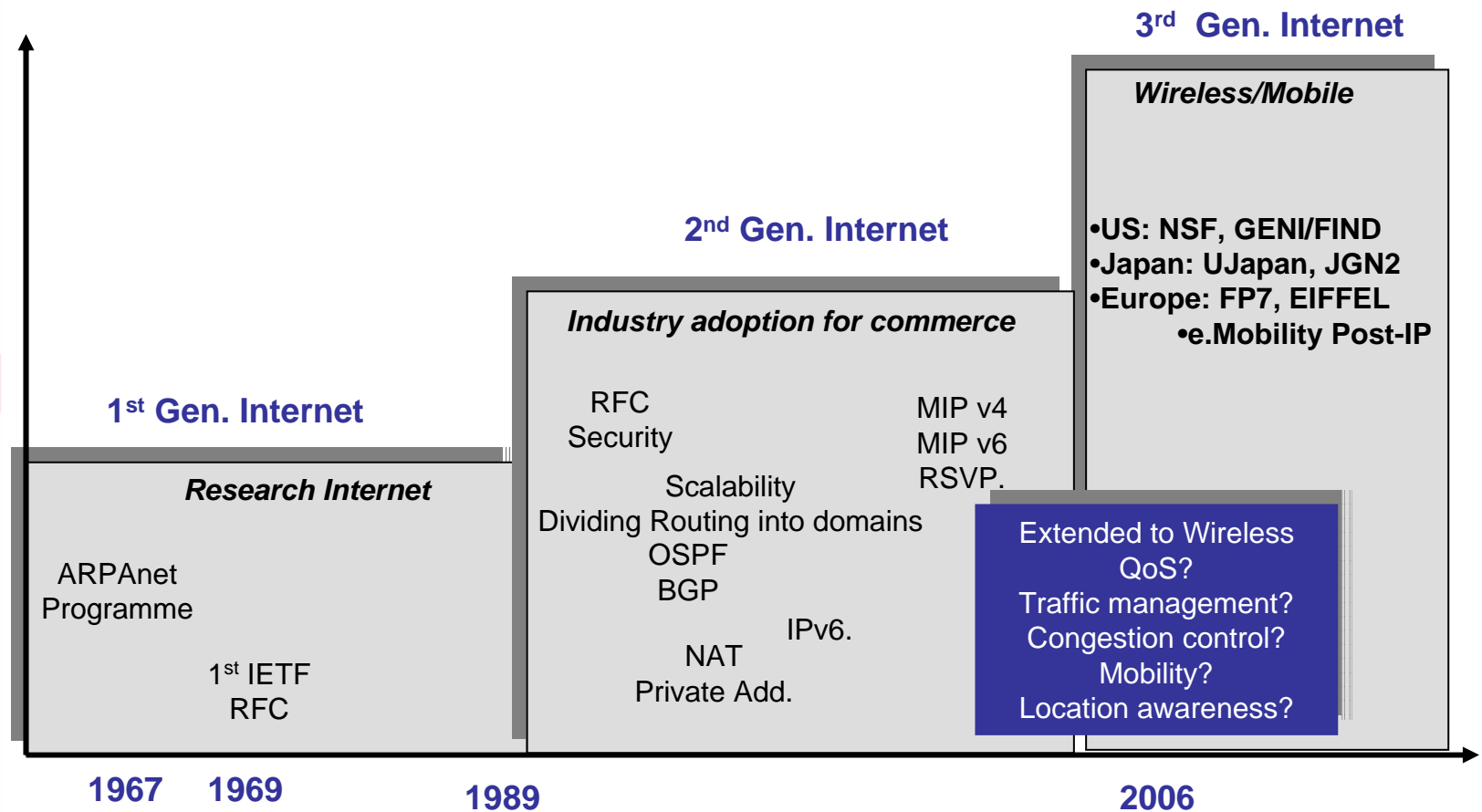
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Brief History of Internet

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Evolved Internet Future For European Leadership
EIFFEL

EC INFSO DG Initiative in FP7

The current Internet is reaching its limits

- The current Internet, was never designed to be a **critical part** of an economy's infrastructure. Today the Net-delivered services are reshaping the world (search, games etc.).
- In the future the Internet should be able to sustain a **tripling of the number of people** connected and the addition of billions—perhaps even **hundreds of billions—of devices** (sensors, tags, micro controllers).
- Users will likely expect to be part of the **creative flow** of content and process, not just consumers.
- When a network is this critical to just about everything, governments will seek control of what remains today a decentralized and somewhat anarchic system. How to balance the need for control with the creativity that spawns innovation—and profit?

EIFFEL

Some questions



- In 15 years, at current trends, a hand-held device would have a **terabyte of storage** and ??? Gbit/s transmission rates? What happens then?
- How will we cope with spam, anti-spam blacklists, rogue packets, search engines power play, advertising invasion, privacy invasion, viruses?
- How will **edge networks** develop? Who will own the last mile? Should the user **control the last mile** e.g. CANARIE)?
- Which wireless constraints do we need to deal with?
- Will we have mobile access gateways? Who owns these gateways?
- Stronger **copyright protection** for cyberspace: “is it desirable, is it inevitable, is it irrelevant.?”
- Cost of distribution; **close to zero**. Will all business models that depend on controlling distribution vanish?
- How will industry globally reshape? Threats and opportunities for Europe? Who will be the **new power brokers**?
- Should Europe tackle this issue from the « **target Internet** » side or from the driver side (mobility, broadband, security..) where our industry is stronger?
- How will **IPRs handling** evolve? Should EU develop a dedicated IPR strategy? What is the **role of standards** in this evolution?
- How best to liaise and **cooperate** with other regions of the world (GENI, u-Japan, u-Korea, FuTURE...

Source : EC INFSO D

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What should be the next steps

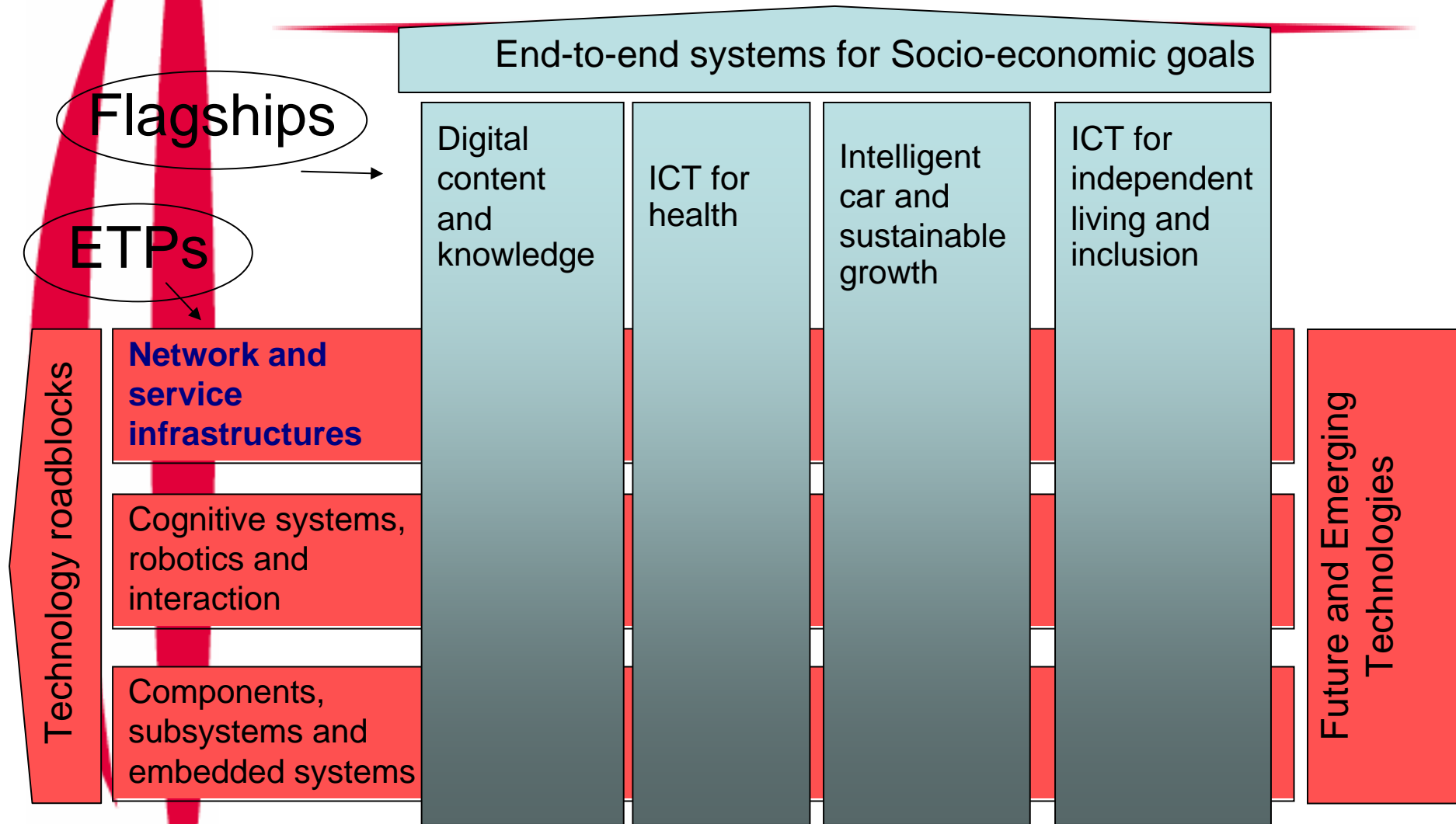
- A **decisive EU** made action, that would position Europe as a contender of the Future Internet
- The **agenda of the Internet** of tomorrow can not be set in the US, China, Japan or Korea
- Strength of Europe is on **wireless Internet**
- Academics fully onboard, Network operators and vendors (e.g. eMobility) getting on board
- Coverage of complete value chain, services+content
- **EIFFEL** (European Initiative for Future Internet Leadership) agreed on 6 October 2006
- EIFFEL White paper in Helsinki IST conference
- Public open workshop on December 15th
- Once the initiative is launched it will be up to the proponents to make it happen
- Role of the Commission: Initiate, facilitate, support

Source : EC INFSO D

EIFFEL Working Groups

- **1° Likely evolution scenarios, technological and socio-economic drivers**
- **2° Technical Challenges**
- **3° Policy challenges, risks and opportunities for Europe**
- **4° Planning and Coordination Group**
 - **Possible ingredients of an EU based initiative:**
 - **Coordination Actions, Targeted Projects**
 - **Experimental facilities**
 - **Roadmap and Milestones**

FP7 ICT WP 2007-08 Challenges



Source : EC INFSO D

Challenge 1: Network and service infrastructures (2007-08)

Challenge 1:	585
1. The network of the future	<u>200</u>
2. Service and software architectures, infrastructures and engineering	<u>150</u>
3. Secure, dependable and trusted infrastructures	<u>90</u>
4. Networked media	<u>85</u>
5. New Paradigms and experimental facilities	40
6. Critical infrastructure protection	20

Source : EC INFSO D

The Network of the Future

- **Ubiquitous Network Infrastructures and Architectures**
 - Convergence and interoperability of heterogeneous network technologies
 - Flexible and spectrum-efficient radio access
 - High-speed end-to-end connectivity with optimised protocols and routing
 - Context awareness
 - Support of trillions of connected devices
- **Optimised Control, Management and Flexibility of the future network infrastructure**
 - Seamless end-to-end network and service composition and operation across multiple access technologies, operators and business domains
 - Reconfigurability, self-organisation and -management
 - Management in real-time of new forms of ad-hoc communications with intermittent connectivity requirements and time-varying network topology
- **Technologies and system architectures for the Future Internet**
 - Overcoming the expected long-term limitations of current Internet technology
 - Scalability from a device, service attributes and application environments perspective
 - Security and trusted domains
 - New forms of routing and content delivery in a generalised mobile and wireless environment

Source : EC INFSO D

Dec 15th Future of the Internet public workshop y

Introduction (15'): Joao da Silva, DG INFSO Director for Network and Communication technologies

- **1. State of Play in FP6**
 - a. Running Projects (15')
 - b. Test beds: Mario Campolargo. Head of Unit for Research Infrastructure (15')
 - c. Q&A (15')
- **2. Presentation of FP7: Rainer Zimmermann, Head of Unit for Communications technologies.**
 - a. Challenges, objectives and milestones (20')
 - b. Instruments: Streps, IPs, NoEs, Coordination and Support actions (15')
 - c. Q&A (15')
- **3. The European Technology Platforms and the Future Internet (eMobility, NEM, NESSI, ISI)**
 - a. Global ambitions (30')
 - b. NGI related work (30')
 - c. Q&A (10')
- Lunch: 1 PM to 2PM
- **4. The EIFFEL Think Tank**
 - a. White Paper Presentation (40')
 - b. Proposed way forward (15')
 - c. Q&A (10')
- **5. Open Discussion (60')**

Source : EC INFSO D

<http://cordis.europa.eu/ist/ct/neweve/ws151206/ws151206.htm>

**Global Environment for Network
Innovation**

&

Future Internet Network Design

GENI/FIND

US NSF Initiative

Challenges of the Future Internet

P. Freeman, NSF, OECD March 8, 2006

- Increasing dependence of society on the Internet
- Expected limitations of current Internet architecture
 - Security, robustness, manageability, QoS, etc
 - At the limit of its extensibility
- New opportunities enabled by
 - Disruptive technologies: sensors, mobile wireless, photonics
 - New classes of applications in all areas of activity
- Need to establish robust, experimental, scientifically validated technologies for network and distributed systems research

US Expectation: Build national partner facilities to complement US GENI facilities and capabilities

US Approach: GENI

- **Technology drivers: sensors, SW radio, Mobile Wireless devices, Photonic integration, SoC..**
- **About 100 M\$ during 5 years? Budget oct08?**
- **Foundation research > Research prototypes > small test beds > Large scale test beds/ infrastructure/ facility > Deployment**
- ***Find: 600 prop 30 M\$, clean slate research***
- ***Planetlab* extension**
- **Piggyback on strong US assets: Internet dominance**
- **Seems to be dominated by academics, not clear that there is strong industrial support beyond technology watch**
- **May lead to a radically *new architecture*, supporting *security, ubiquitous sensors, mobile wireless devices* etc..**

Overall recommendations of the WMPG panel to NSF (USA) are summarized as follows: (from GENI site)

Recommendation 1: Recognize that wireless will drive a fundamental transformation of the Internet during the next 10-15 years, and invest in research aimed at creating the necessary technical foundations.

Recommendation 2: Increase research focus on central network architecture questions related to future mobile, wireless and sensor scenarios.

Recommendation 3: Invest in the development of flexible wireless technologies and platforms necessary to implement programmable and evolvable experimental networks.

Recommendation 4: Fund development of large-scale experimental wireless networks for validation and competitive selection of new architecture and protocol concepts in presence of real users and applications.

Recommendation 5: Encourage collaborative research that would result in end-to-end deployment and evaluation of future wireless/mobile and sensor networks and applications over the global Internet.

NSF WMPG Planning Project Interim Report

emobility

taken from Geni site

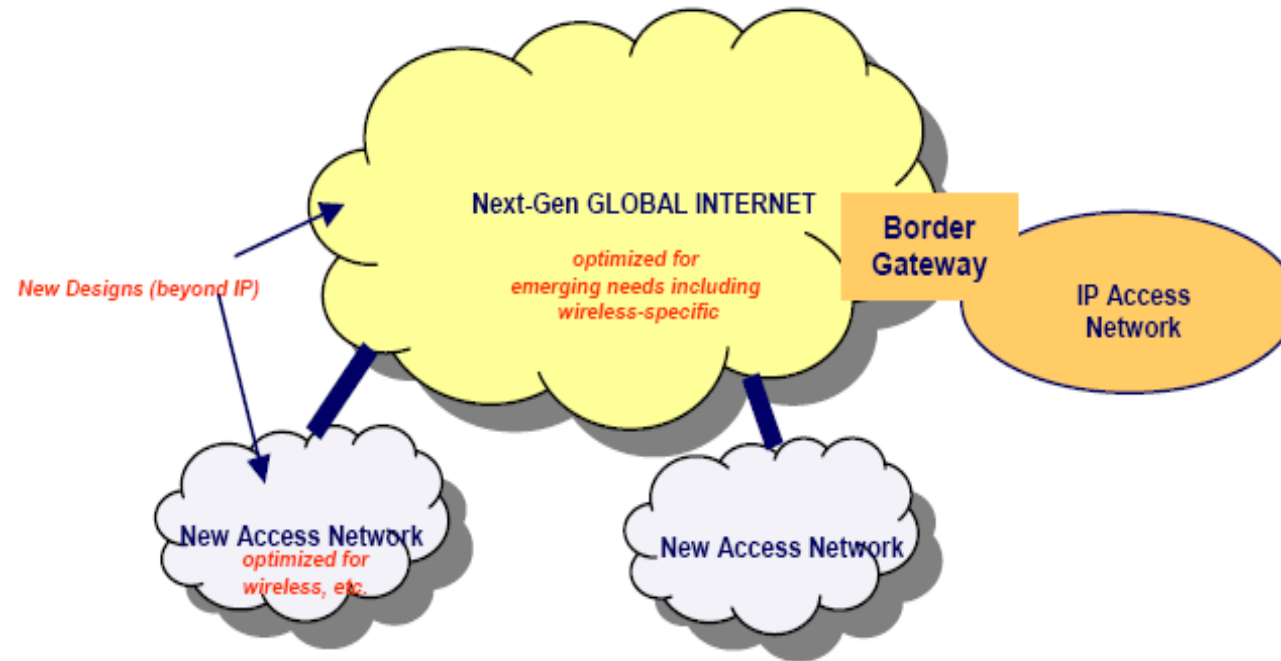


Fig. 4. Revolutionary deployment of new wireless/sensor access network and global Internet backbone

FIND/GENI
Major focus



- *Wireless, mobile and sensor devices will drive fundamental change of the Internet.*
- *Emerging wireless scenarios can be classified into three general categories: mobile data, ad-hoc nets and sensor nets:*

FIND approved Projects



1. **CogNet - An Experimental Protocol Stack for Cognitive Radio Networks and Its Integration with the Future Internet**
2. **Dynamic Optical Circuit Switched (DOCS) Networks for Future Large Scale Dynamic Networking Environments**
3. **A Framework for Manageability in Future Routing Systems**
4. **Postcards from the Edge: A Cache-and-Forward Architecture for the Future Internet**
5. **The SILO Architecture for Services Integration, control and Optimization for the Future Internet**
6. **Future Optical Network Architectures**
7. **A Geometric Stack for Location-Aware Networking**
8. **Design for Manageability in the Next Generation Internet**
9. **Sensor-Internet Sharing and Search**
10. **CABO: Concurrent Architectures are Better than One**
11. **Network Fabric for Personal, Social, and Urban Sensing Applications**
12. **Future Internet Design (FIND) Architecture and Outreach Coordination**

e.Mobility WG Post-IP



- **Participation open to all e.Mobility members**
- **1st meeting on 27-Oct-'06**
- **~35 Organisations participated.**



Starting Point for Post-IP Mobile/Wireless systems

- ❑ **Over 2 billion mobile phones worldwide,**
 - ❑ **Only 500 million wired Internet terminals,**
 - ❑ **Significant fraction (~20%) of these phones now have Internet capability through the 2.5G and 3G cellular services**

 - ❑ **In 5 years, all mobile phones expected to be Internet-capable devices**
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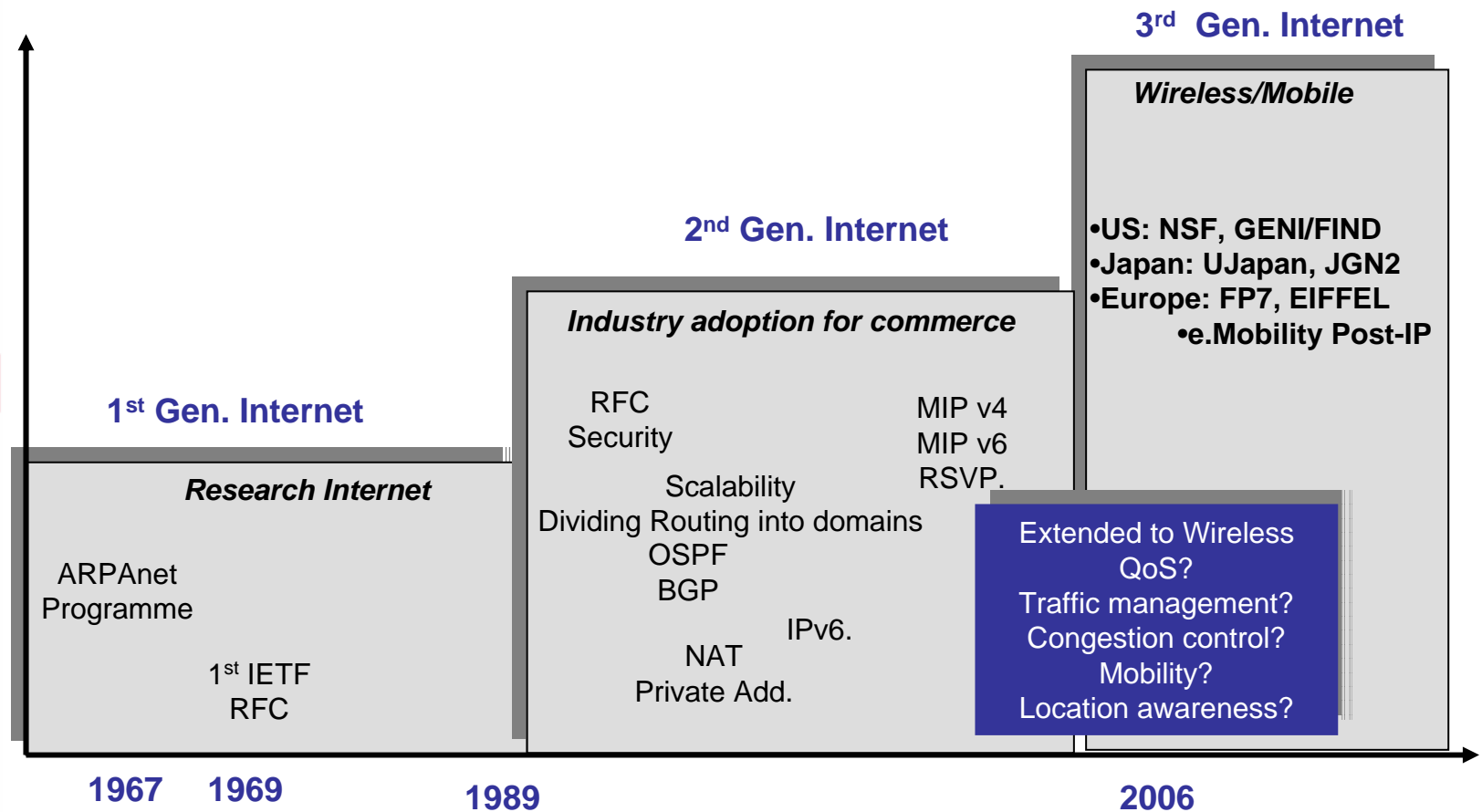
Future Mobile Communications

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- ❑ Power/bandwidth limited
- ❑ Dynamic in nature
 - ❑ user traffic, user mobility, Service mobility, Radio operational environments, range of services (not only telephony),
 - ❑ New network topologies (mesh, adhoc, multihop, hybrids)
- ❑ Variety of service delivery modes:
 - ❑ Uni, multi and broadcast
- ❑ Group communications
- ❑ No more one person one device,
 - ❑ more likely one person many devices and **device to device** communications
- ❑ Cross (layer, spectrum, network) operation
- ❑ Variety of systems, short-range to long-range
- ❑ Self-organisation & network management & QoS management
- ❑ Shifts from *networking of networks* towards *services networking*
- ❑ Multi-modal services
- ❑ More emphasis on security, privacy, trust and dependability
- ❑ Flexible billings

Brief History of Internet

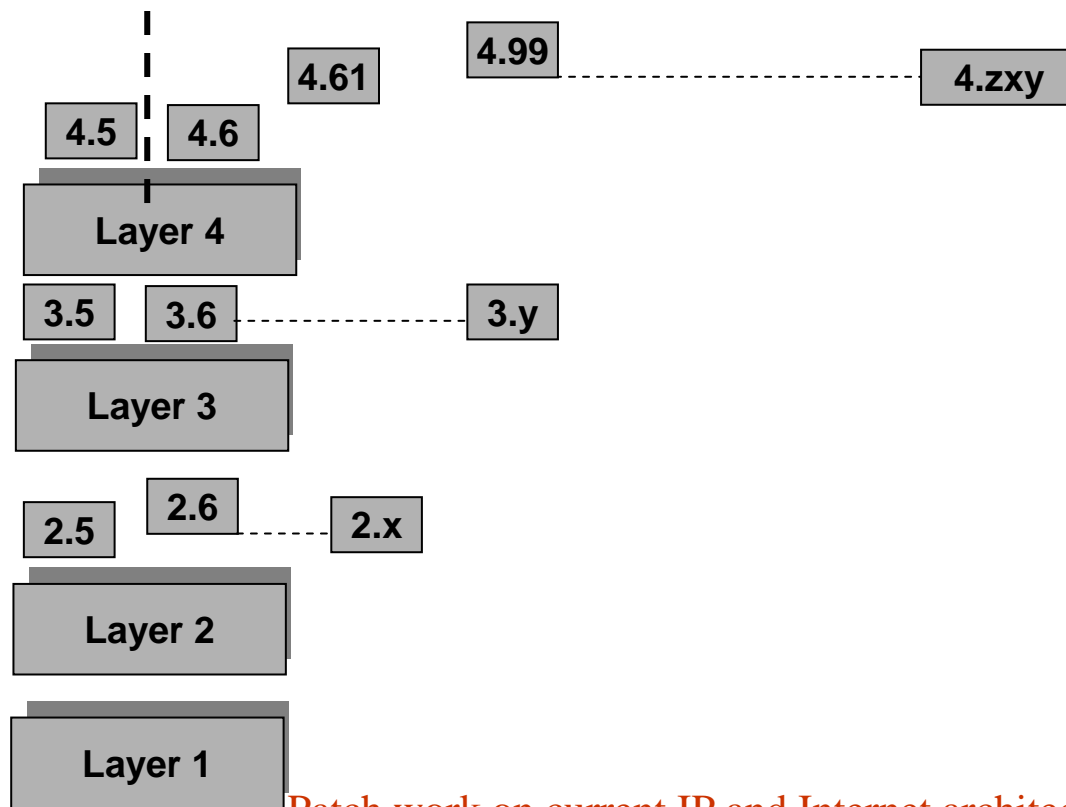
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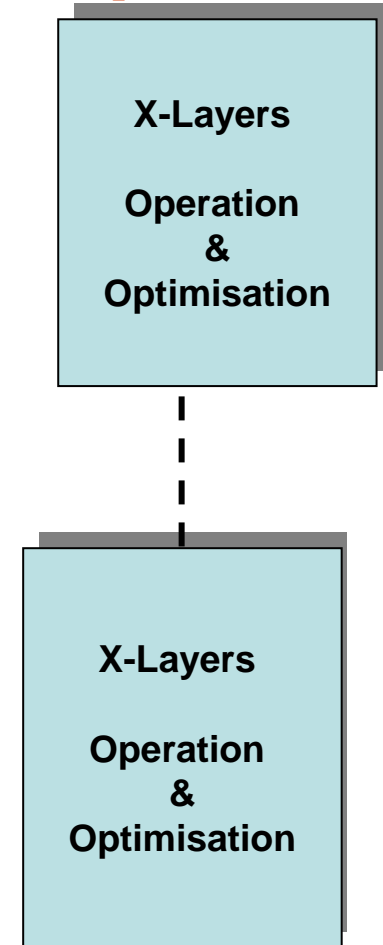
Current Internet vs Mobile Net Mobility

Fixed and Static vs. Fully dynamic

Current Research Approach



Implications



Patch work on current IP and Internet architecture.. Evolutionary

Post-IP: Revolutionary Approach

Sources of Current Internet limitations:

- Architecture
- End-to-end paradigm
- Internet Protocols

Post-IP approach:

- New Architecture supporting multi-domain
- New Wireless-friendly Protocols capable of supporting variety of wireless networks, from low power sensor networks to wide area mobile networks

Issues identified-1



- Europe should focus on Mobile/Wireless aspect
- Define scope of test-beds
- Net. Neutral businesses of future?
- Spams
 - Principles of Architecture should be consistent with security
- Mobility support is key
- Intelligence for management
- QoS
- Net. Reliability for e.health, monitoring etc.
- Minimise number of bits for efficient wireless solutions (eg. Sensors)
- Complexity (intelligence at edge) more intelligence in the core needed
- Support of multicast and broadcast, 3-play services
- Simplicity to use
- Flat arch. is a problem, more flexibility in arch. needed
- Reconfigurability, auto –config., scalability of net

Issues identified-2



- Addressing and naming
- Uniformity of protocols
- Support of DRM
- Address for content as well as end to end connection
- Semantic web does not translate into address or anything
- Simultaneous use of wire and wireless
- New layering stack
- Anycast addressing and address size
- Guaranteed delivery (some people desire)
- Future terminals power requirements do not match technology trend and current internet protocols are not energy efficient

Architectural Limits

□ Design for network transparency

- Internet originally did not expose information about its internal configuration, but there is value to both users and network administrators in making the network more transparent

□ Enable new network services

- Internet originally provided only a best-effort packet delivery service, but there is a need for processing capability and storage capacity available in the middle of the network

End-to-end and its limitation

This principle has influenced the Internet architecture since its conception. This helps the network to:

- Reduce number of states
- More scalable

□ Forces against end-to-end:

- Need for authentication to Firewalls and VPN tunnel endpoints
- New service models such as distributed content delivery (through intermediate servers).
- Transport protocols inefficiencies
- Mobility management
- Difficult to measure throughput and latency between specified points, barrier to efficient traffic engineering, network management, QoS

Current Internet Limitations

□ Security

- Many security mechanisms but no "security architecture" that specifies how these mechanisms should be combined to achieve overall security.
 - The Internet architecture and its supporting protocols were primarily designed for a benign and trustworthy environment, with little or no consideration for security issues.
- DNS major targets for security attacks
- IPsec encrypts IP address (unicast) for anonymity only but not for multicast/broadcast

□ Reliability

- hard to improve reliability of packet delivery within current architecture
- vulnerable to attacks, misconfigurations and failures



Current Internet Limitations

□ Usability

- Not easy to set up, manage and identify failures and problems
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Post-IP challenges

□ Mobility

- Post-IP must support mobility as a first-level objective.
- Mobility at different layers (Application, Layer3, Layer 2)
- Support service mobility across different devices and networks
- Differentiate between errors on wireless link and network congestions

□ Security


- At least as good as current mobile networks

□ QoS

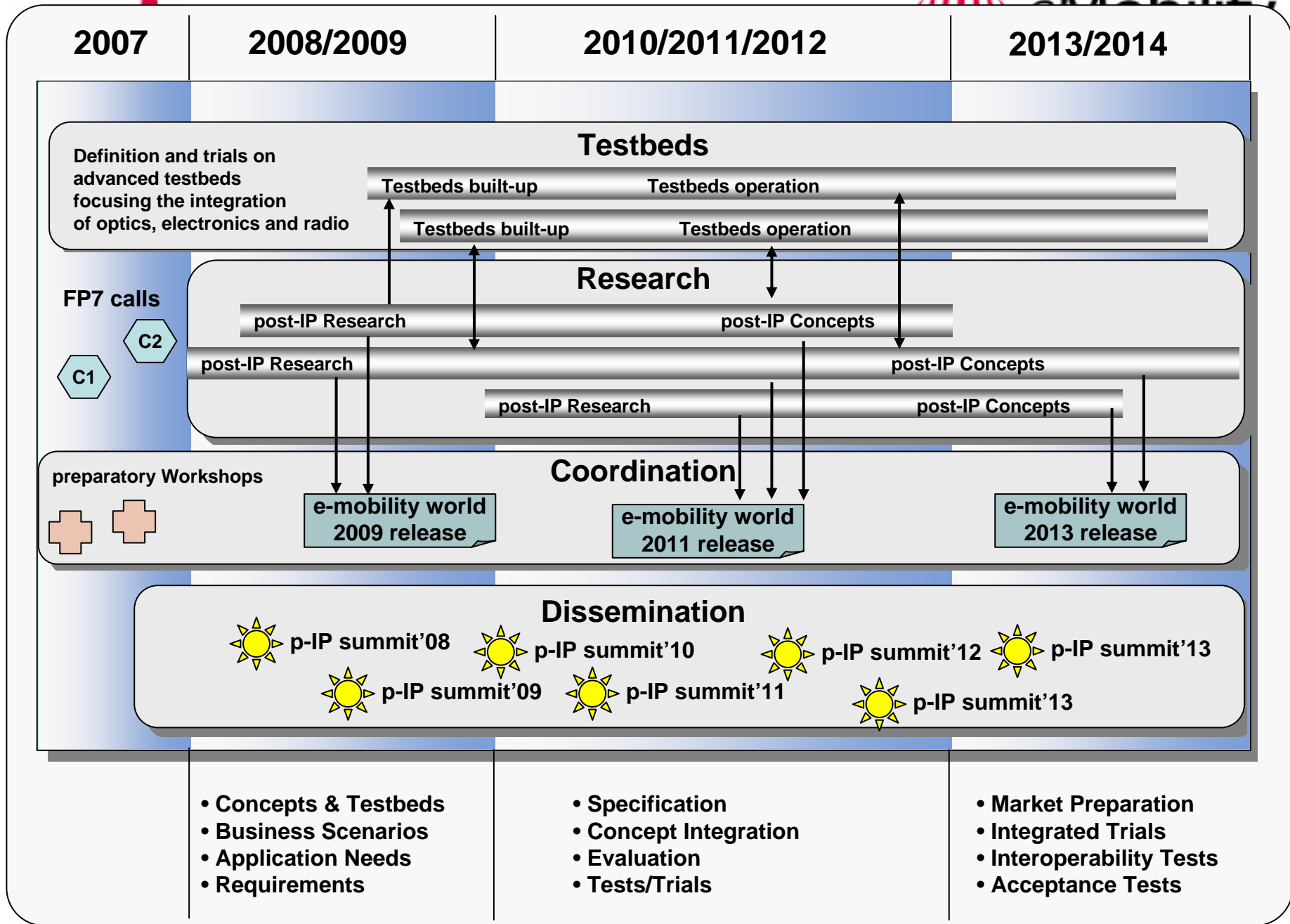
□ Device, service and resource discovery and provision

- Automatic proximity service, devices and resources discovery.

□ Self-organising, self-healing and self-configuration with fault reporting mechanism

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- ❑ **Balance between identity and privacy**
 - identity for accountability
 - privacy for unjustified observation and tracking.
 - Different services require different security
 - Identification of users makes them more vulnerable to attacks.
 - Anonymity increased use of internet!!!
 - Difficult for distance-based tariffing
 - **Strike a balance between identification, anonymity & location**
 - **Net. Neutral businesses**

Milestone plan for Post-IP



Future Plan



- Next meeting today at 16.30hr
- Dec.8th in Ericsson Brussel office
- Nov.20th First draft of White Paper
 - **What are future services and how their usage is evolving?**
 - » Editor: Henrik Berndt, Docomo.
 - » E.mail: Berndt@docomolab-euro.com
 - **What are technical challenges?**
 - » Editors: Frank –Uwe Andersen (Siemens)
 - » E.mail: Frank-uwe.andersen@siemens.com
 - **Roadmap & Impact**
 - » What can Europe do? and How?
 - » How to achieve major and timely impact? Do we have right standardisation process and forum in place?
 - » Editor: Henrik Abramowicz (Ericsson)
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